First Tee Program Age 12-13



Commitment to **Being a Game Changer**



Pursuing Goals

I am excited to grow and learn. I am not afraid to fail. I am learning from both my achievements and setbacks.



Growing through Challenge

I am discovering my inner strength. I am developing resilience. I can dig deep when things get tough.



Collaborating with Others

I respect other perspectives, especially when they are different from mine. I show kindness, consideration, and care for others. I know that my attitude and how I treat others have an impact.



Building Positive Self-Identity

I am finding my self-confidence. I am discovering what I'm capable of. I feel safe to be myself.



Using Good Judgment

I respect rules in golf and in life. I am honest with myself and with others. I have the courage to do what's right, even when it's hard.

I can change the game and change the world by simply being the best version of myself. I am a Game Changer.



Ø first tee[®] Age 12-13 Quick Glance

Core Le	esson Title	Game Changing Behaviors	Key Commitments	Golf Fundamentals	Suggested Golf Skills	Rules of Golf
15 Pr	ing Goals: ocess & ourpose	Understand the process and purpose of goal-setting	Pursuing Goals	Target Awareness- Distance to Target	Putt, Chip, Pitch	1.2a, 1.2b, 1.3a, 1.3b, 1.3c, 2.2a, 3.2a, 3.2b, 3.2b, 3.2d, 3.3b
16 Go	ing to Your oal: Plan Achieve	Learning from the process of pursuing goals. Creating plans to achieve goals	Pursuing Goals	Distance Response- Club Selection and Swing Rhythm-Swing Tempo	Chip, Pitch, Full Swing	4.1b, 5.3a, 5.3b, 5.5a, 5.5b, 5.6a, 5.6b, 6.1a, 6.1b, 6.3a, 6.4a, 6.4b
17 ^{Cha}	aling with llenges On and Off e Course	Addressing challenges on and off the course	Growing through Challenge	Post-Shot Routine: Ideal Emotional Response	Putt, Chip, Pitch, Full Swing	7.1a, 7.1b, 9.1a, 9.1b, 9.2a, 9.2b, 9.3, 9.5, 9.7a, 9.7b
	the Course: / & Reflect	Learning what it means to be a Game Changer	Growing through Challenge, Pursuing Goals	Review Target Awareness-Distance to Target, Distance Response-Club Selection and Swing Rhythm-Swing Tempo and Post- Shot Routine: Ideal Emotional Response	All	10.2a, 10.2b, 11.1a, 11.2a, 11.2b, 11.3

• first tee[®] Age 12-13 Quick Glance

Core Lesson Title	Game Changing Behaviors	Key Commitments	Golf Fundamentals	Suggested Golf Skills	Rules of Golf
Embracing Your Identity & Building Your Confidence	Finding Self-Confidence. Discovering what you are capable of.	Building a Positive Self-Identity	Clubface Awareness-Clubface direction at contact	Putt, Chip, Pitch	12.1, 12.2a, 12.2b, 13.1d, 13.1e, 13.2b, 14.2c, 14.2a, 14.2b, 14.2c, 14.2e, 14.3a, 14.3b, 14.3c
Respecting 19 & Valuing Diversity	Respecting and valuing other perspectives.	Collaborating with Others	Clubface Awareness- Centeredness of Hit	Chip, Pitch, Full Swing	15.2a (1), 15.2 a(2), 15.2b, 15.3a, 16.1a, 16.1b, 16.1c, 16.1c, 16.2a, 16.2b, 16.2b, 16.4
Being a Go-To Person & Building a Go-To Team	Being honest with yourself and others. Demonstrating respect for rules in golf and in life	Using Good Judgment	Body Balance- Balanced Start	Putt, Chip, Pitch, Full Swing	17.1a, 17.1b, 17.1c, 17.1d, 18.1, 18.3a, 18.3b, 18.3c
Staying the Course: Review & Reflect	Learning what it means to be a Game Changer	Building Positive Self-Identity, Collaborating with Others, Using Good Judgment	All	All – Recommended Play Day	19.1, 19.2a, 19.2b, 19.2c, 19.3a, 19.3b

Recommended Lesson Length: 90-120 Minutes

Ø first tee[®] Age 12−13

Core Lesson Title	Pursuing Goals	Growing through Challenge	Collaborating with Others	Building Positive Self-Identity	Using Good Judgment
Setting Goals: 15 Process & Purpose					
Getting to Your 16 Goal: Plan to Achieve					
Dealing with Challenges On and Off the Course					
Playing the Course: Review & Reflect					
Embracing Your 18 Identity & Building Your Confidence					
19 Respecting & Valuing Diversity					
Being a Go-To 20 Person & Building a Go-To Team					P
Staying the Course: Review & Reflect					P

Recommended Lesson Length: 90-120 Minutes

Golf Skills for Age 12–13

The majority of players in this age group are now beginning to pick golf as their sport. Coaches will notice that players' golf skill movements are more fluid and they may see players start to self-diagnose or explain their golf skills in technical terms. For example, a player may ask a coach to check their alignment as it "feels" like they are lined up to the left or right of their target. As a result of this shift, this age group sees the addition of several new and more complex golf fundamentals and factors of influence. The goal of this level is to keep players engaged in the game while helping them develop their own unique processes on and off the golf course.

Coaches will begin to see a skill gap emerge in this level. Players who have been in the First Tee Program for several years will be more advanced than newcomers who begin at this level. Coaches should keep in mind that, in general, players at this age have more general sports knowledge and tend to pick skills up more quickly as a result. To help bridge this gap, the more advanced golf fundamentals and factors of influence have been given prerequisites to help coaches review previously covered concepts. Remember, reviewing fundamental skills is important at every level.





Fundamental	Factor of Influence				
Distance Response	Size or Length of Motion		Club Selection		
Target Awareness	Target Selection	Distance to Target			
Get Ready to Swing	Hold Set up		Aim and Alignment		
Body Balance	Balanced Finish	Balanced Start			
Clubface Awareness	Prerequisite: Target Selection, Aim and Alignment	Clubface Direction at Contact	Centeredness of Hit		
Swing Rhythm	Prerequisite: Distance Response, Size or Length of Motion	Swing Tempo			
Routines: Pre-shot	Prerequisite: Physical aspects- Get Ready to Swing and Target Awareness-Target Selection/Distance to Target and Distance Response-Club Selection	Mental and Emotional Aspects using STAR			
Routines: Post-shot			ldeal Emotional Response: Emotionally neutral response to an undesirable process and/or outcome		